

# Javascript Contents

<b>WHAT IS JAVASCRIPT?.....</b>	<b>5</b>
PREREQUISITES AND SOFTWARE .....	5
<b>CREATE A JAVASCRIPT TEMPLATE FILE .....</b>	<b>6</b>
CREATE A WEB PAGE FROM YOUR TEMPLATE .....	7
<b>DEBUGGING.....</b>	<b>9</b>
<b>A FIRST SCRIPT .....</b>	<b>12</b>
CONFIRM AND PROMPT .....	14
WHERE TO PUT YOUR SCRIPT TAGS .....	15
EXTERNAL JAVASCRIPT.....	16
<b>THE BROWSER OBJECT MODEL .....</b>	<b>18</b>
WINDOW METHODS .....	20
WINDOW.OPEN.....	21
WINDOW EVENTS.....	22
<b>DOCUMENT OBJECT MODEL – THE DOM.....</b>	<b>24</b>
DOCUMENT.WRITE.....	24
GETELEMENTBYID.....	27
<b>JAVASCRIPT VARIABLES.....</b>	<b>29</b>
VARIABLE ASSIGNMENT.....	31
MATHEMATICAL OPERATORS.....	32
STORING JAVASCRIPT OBJECTS IN VARIABLES .....	34
OPERATOR PRECEDENCE .....	34
<b>CONDITIONAL LOGIC.....</b>	<b>37</b>
IF STATEMENTS.....	37
IF ... ELSE .....	38
IF ... ELSE IF.....	39

COMPARISON OPERATORS.....	41
THE TERNARY OPERATORS.....	43
LOGICAL OPERATORS.....	44
THE NOT OPERATOR.....	46
NESTED IF STATEMENTS.....	47
SWITCH STATEMENTS.....	47
<b>JAVASCRIPT PROGRAMMING LOOPS .....</b>	<b>49</b>
FOR LOOPS.....	49
COMMON END VALUES.....	52
WHILE LOOPS.....	52
<b>ARRAYS .....</b>	<b>54</b>
ARRAYS AND LOOPS .....	56
<b>FUNCTIONS .....</b>	<b>57</b>
FUNCTIONS CALLING OTHER FUNCTIONS .....	58
RETURN VALUES .....	59
FUNCTION ARGUMENTS.....	60
VARIABLE SCOPE .....	63
<b>JAVASCRIPT STRING MANIPULATION .....</b>	<b>66</b>
CHANGING CASE .....	66
INDEXOF.....	67
CHARAT.....	68
SUBSTR.....	68
SPLIT .....	70
JOIN.....	70
<b>DATES AND TIMES.....</b>	<b>72</b>
DATE PROPERTIES.....	72
<b>JAVASCRIPT AND FORMS .....</b>	<b>76</b>
<b>IMAGE MANIPULATION WITH JAVASCRIPT .....</b>	<b>84</b>
IMAGES IN THE BODY TAG.....	84
CREATING NEW IMAGES WITH JAVASCRIPT.....	87
IMAGE ROLLOVER EFFECT .....	91
TIMERS AND IMAGES.....	93
<b>JAVASCRIPT AND HTML5 GEOLOCATION.....</b>	<b>96</b>
THE GEOLOCATION OBJECT.....	97

ERROR CODES .....	99
USING THE GEOLOCATION COORDINATES WITH GOOGLE MAPS .....	100
QUERYSTRINGS .....	100
<b>MANIPULATING HTML ELEMENTS WITH JAVASCRIPT .....</b>	<b>103</b>
CREATING ELEMENTS WITH JAVASCRIPT.....	104
CREATING NEW TEXT NODES.....	104
ADDING THE NEW TEXT TO YOUR NEW ELEMENT .....	105
INSERTING THE NEW HTML INTO THE BODY .....	105
<b>JAVASCRIPT AND THE HTML5 CANVAS TAG .....</b>	<b>107</b>
GETTING STARTED WITH THE CANVAS TAG .....	107
DRAWING SHAPES – RECTANGLES .....	109
DRAWING SHAPES – CIRCLES AND ARCS .....	112
DRAWING PATHS AND LINES.....	116
LINE CAPS AND LINE JOINS .....	120
LINE JOINS .....	121
GRADIENTS.....	122
USING IMAGES WITH THE CANVAS TAG .....	124
IMAGE PATTERNS .....	124
DRAW IMAGE.....	126
IMAGE SCALING.....	127
IMAGE SLICING .....	127
SIMPLE ANIMATION – TIMERS .....	129
SIMPLE ANIMATION – KEYBOARD KEYS .....	132
DETECTING A KEY PRESS .....	132
DETECTING MOUSE EVENTS.....	136
DETECTING TOUCH EVENTS .....	136
ADDING TEXT TO A CANVAS .....	138
TEXT ALIGNMENT.....	139
TEXT BASELINE .....	140
DROP SHADOWS .....	141
IMAGE SHADOWS .....	142
JAVASCRIPT LIBRARIES	144